Client Report

As per the client’s request, we will be adding a greater diversity of player characters race or gender to their game, Diavolo 3.

To do this, a character customisation menu will be added, allowing player to choose their character’s skin tone, body type, hair style, hair colour, eye colour, and face.

This will take approximately 10 days of programming for a working implementation, 5 days for extra assets that artists will need to make, 10 days of designing to ensure the system is fully realised, and 5 days of QA to confirm it all works as intended.

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| Role | Task | Time (Days) | Cost (AUD) |
| Programmer | Character Customisation System | 10 | $4800 |
| Artist | Customisation Assets | 5 | $2400 |
| Designer | Character Customisation System | 10 | $4800 |
| QA | Character Customisation Tests | 5 | $2400 |

The overall cost of these changes will be $14400 AUD.